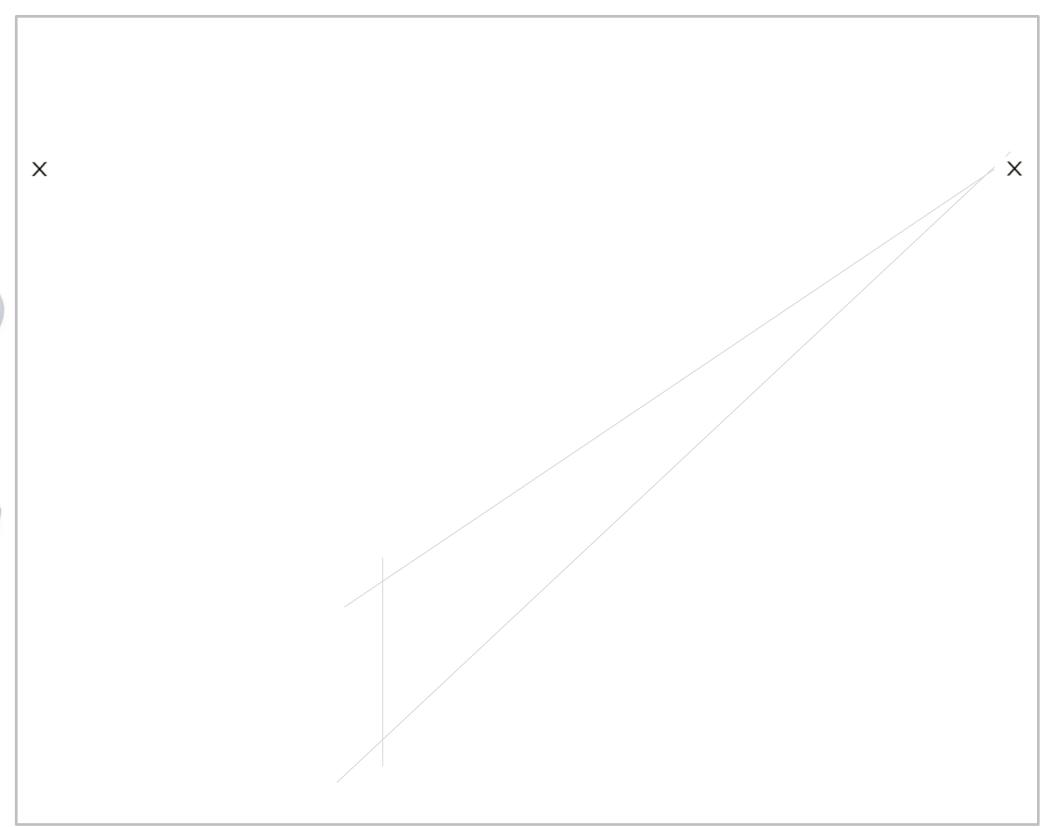
WEEK 4: Two Point Perspective Gameboy:

Task 4B: Using the crating technique draw a Nintendo Gameboy and all its details in two point perspective.







Lesson Objectives / (Nodau Dysgu)

Pupils should be able to understand how to draw in two point perspective to complete a Gameboy.
Pupils should be able to use their understanding of two point perspective to draw more complex details independent of the tutorial.

Pupils should be able to use their understanding of two point perspective to complete an independent drawing the vanishing point, adding their own details moving away from the tutorial.

