

WEEK 4: Two Point Perspective Gameboy:

Task 4B: Using the crating technique draw a Nintendo Gameboy and all its details in two point perspective.



Lesson Objectives / (Nodau Dysgu)

- Pupils should be able to understand how to draw in two point perspective to complete a Gameboy.
- Pupils should be able to use their understanding of two point perspective to draw more complex details independent of the tutorial.
- Pupils should be able to use their understanding of two point perspective to complete an independent drawing moving the vanishing point, adding their own details moving away from the tutorial.

